

AGENDA
CITY OF TAYLOR, TEXAS
SPECIAL CALLED PLANNING & ZONING COMMISSION MEETING
CITY HALL COUNCIL CHAMBERS
400 PORTER STREET
TAYLOR, TX
AUGUST 18, 2026, 6:00 PM

Individuals are welcome to speak during Citizens Communication or during a public hearing by completing a speaker registration form available in the Council Chambers and submitting it to a City staff member before the meeting begins. If you choose to speak during the meeting, then a registration form will be provided to you.

The agenda packet is on the [City of Taylor's website](#).

I. CALL TO ORDER AND DECLARE A QUORUM

II. CITIZEN COMMUNICATION

(The Board or Commission welcomes public comment on items not listed on the agenda. However, the Board or Commission cannot respond until the item is posted on a future agenda. All public comments are limited to 3 minutes.)

III. PUBLIC HEARINGS

1. PZ-2026-2715 Hold a public hearing and consider making a recommendation regarding a request for an Employment Center Plan to build a closed campus for data center buildings, substations, gas infrastructure for power generation, and auxiliary buildings, for property generally located at 3301 FM 112, legally described as approximately 664.572 acres of land in the H. Pace Survey, Abstract No. 493, more particularly described by the Williamson Central Appraisal District Parcels R006650, R006648, Taylor, Williamson County, Texas *Martin Griggs*

IV. ADJOURN

The Commission may vote and/or act upon each of the items listed in this Agenda. The Commission reserves the right to retire into executive session concerning any of the items listed on this Agenda, whenever it is considered necessary and legally Justified under the Open Meetings Act.

I certify that the notice of this meeting was posted in the City of Taylor Hall Lobby continuously for three business days before the date of said meeting. I further certify that the following news media was notified of this meeting: Taylor Daily Press.

Posted by: Beverley Ashton, Planning Technician Date: August 12, 2026